

TOWER STACK™

CONTENTS:
44 CARDS
32 BLOCKS
1 TOWER BODY
1 TOWER STAND

Welcome to the block party!

Brick by brick, you'll stack the tower as high as you can. But keep it together—because if it topples on your watch, you're out.

SETUP

See that stack of cards? Go ahead and shuffle them, then place the deck face down between all the players.

Place the tower base onto the small stand with the rounded side down. Balance it as close to the middle as possible. It's good practice for later.

Scatter the blocks around the tower. They should be within reach. But not directly under the tower—otherwise, it might not fall correctly. That wouldn't be fair, now would it?

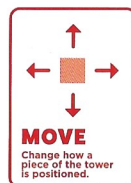
HOW TO PLAY

Everyone vote on the clumsiest person. That person goes first. Hopefully you have better balance when you play.

Draw a card and do what it says. There are a few different kinds of cards:



Standard Build Cards
Add a block.
Enough said.



Move Cards
Change how a piece of the tower is positioned.



Reverse Cards
Change the direction of play.



Draw 2 Cards
Draw 2 more cards.

A couple of things to remember:

- You are allowed to leave space between blocks as you are placing blocks down.
- You cannot play on the blocks that are hanging on the surface of the tower. You can only build on the middle horizontal row.

After you've placed a block (or done what the card says), your turn is over.

TOPPLING THE TOWER

If the tower loses even just 1 block on your turn, you lose.

I'm sure you're asking "But what happens if the whole tower comes down?" Well. You lose. Better luck next time.